AYSO REGION 19 2022 LEAGUE PLAYOFF RULES

During League Play Offs, divisions 10U – 14U will play the standard game size

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> 10U = 7 v 7
> 12U = 9 v 9
> 14U = 11 v11
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Game Play:

All players are required to play three quarters of each game when the size of their team allows. Those teams with full rosters may have 1 or 2 players (depending on roster size) sit out ½ a game. If this is the case, a <u>different player</u> will sit out ½ a game each week going forward through pool play (this means no player can sit out twice for ½ a game during playoffs). Players will play three quarters when possible.

Simple rule of thumb, no one plays four until everyone plays three.

Late Arriving Players:

If a player arrives in the first quarter, they must play two quarters. If a player arrives during the second quarter, they must play 2 quarters. If a player arrives in the third quarter, they must play one quarter.

This will be monitored by the Division Commissioners and the Referee Staff. Should a coach disregard these rules or make an honest mistake, their game will be considered a forfeit.

Goal Keepers:

There is no maximum number of quarters a goalkeeper can play in a given game.

Points:

A. Standings for pool play games will be determined on the "ten-point system" as follows:

WIN = 6 points TIE = 3 points LOSS = 0 points

GOAL = 1 point (up to a maximum of 3 per game, win or lose)

SHUTOUT = 1 point (includes 0-0 tie) FORFEIT = 8 points (scored as a 1-0 win)

RED CARD = 2-point deduction for team (Including 2 yellows = send off)

EJECTIONS = 2-point deduction for team (includes 2 points for each substitute, or coach, or

spectator)

B. Winners of ties in standings will be determined as follows:

Head-to-head competition

Fewest goals against (3) per game

Total goals up to three (3) per game

Goal differential up to +/- 3 per game

FIFA Kicks from the penalty mark

AYSO REGION 19 2022 LEAGUE PLAYOFF RULES CONTINUED

Pool Play:

- A. <u>Pool winners who have accumulated their required Referee Points and Regional Volunteer</u> Points will advance to next round of play.
 - If a pool winner does not have the minimum number of referee **and** regional points to advance, the 2nd highest point team in that pool will advance and so on. If any team in their designated pool does not have the required referee and regional points to advance after the last pool game, then a wild card will be determined. (next highest team based on overall points).
- B. Teams will be eligible to advance to play quarterfinals/semi-final/ and/or championship matches depending on the number of teams in each pool and the format of play for that flight <u>with</u> <u>qualifying referee and regional points</u>
- C. All medal rounds; semi-final; and quarter-final matches ending in a tie will have two full overtime periods.
 - 10U 2 five minutes halves, with teams changing field direction after the first overtime period.
 - 12U & 14U 2 seven minutes halves in length, with teams changing field direction after the first overtime period.
 - There is no "Golden Goal".
- D. If still tied after overtime play, the game shall be decided by FIFA kicks from the penalty mark (KFPM). Only players that are on the field at the end of the second overtime period are eligible to participate in the KFPM. Five players are chosen to attempt the KFPM. Each team will rotate 1 by 1 until all 5 players have kicked. If no winner is declared, then you will continue to rotate with the remaining players left on the field at the end of the game, 1 and 1, until one team makes it and the other misses. If still a tie, the kicks will continue with the same players until a winner is declared.
- E. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game. Any player sent off (red carded) must immediately leave the vicinity of the game (under supervision of their parent or Safe Haven-certified adult) and may not return to the field of play during the current game, including for the post-game handshake, and may not be substituted for, and is suspended from participation in the next game. There will be penalty point deductions for all send-offs (see Standings rules).
- F. All red cards and/or ejections will be reviewed and may result in the player/coach/spectator being barred for the reminder of the playoffs.
- G. There will be no protests allowed. Referee judgment calls are FINAL and are not grounds for dispute!

POOL BRACKETS WILL BE POSTED AFTER NOVEMBER 7th, 2022